

# Encounters & Events

## Sci Fi Edition

### Volume 3

### Planets

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# Preface

## Encounters & Events Sci-Fi Volume 3 Planet Types

Throughout your adventures, quests and missions, you will run into various individuals and experience odd sometimes random-seeming events and encounters. They might puzzle you, endanger your group or simply be a mystery you can never solve.

This volume of Encounters & Events is themed around what type of planets you may encounter whilst exploring the void, from prison worlds to planets dedicated to farming to planets with an odd quirk to them and more.

Almost all of the entries have a further sub-table associated with it, giving you a few extra options or quick plot hooks to start off your own missions and adventures.

## How to use

Roll a d100 and consult the appropriate row in the main table. Alternately, pick one you like the sound of.

Generally, you would only roll on the Encounters & Events master table once, to help flesh out what your players or characters have discovered, or to provide a starting point for your own ideas.

Most entries have one or more sub-tables associated with it. These are to give more variety and options to what you have found. These subtables will only require a d6 to roll on.

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## Planet Types

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3	Advanced tech
4	All life is subterranean
5	Angle of tilt changes
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7	Artificial planet
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9	Birth World
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11	Burnt
12	Cloaked/Invisible
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15	EMP Field
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17	Farming world
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26	Graveworld
27	Haunted (Holograms/fake)
28	Haunted (Ghosts/dead)
29	Healing World
30	Hell World
31	High Population
32	Hive world
33	Hollow World
34	Hologram/Illusion Inhabitants
35	Home for energy species
36	Hospital Planet
37	Industry World
38	Island World
39	Jump gate
40	Junkyard
41	Karma Field
42	Library World
43	Lifeless
44	Lost World
45	Machine life
46	Megacity
47	Military Outpost
48	Mine (Abandoned)
49	Mine (Active)

50	Mountainous
51	Much older
52	Much younger
53	Naval Yards
54	New Colony
55	Nursery planet
56	Overgrown
57	Paradise
58	Phased
59	Polluted
60	Power Planet
61	Prison planet
62	Privately owned world
63	Propulsion
64	Purple Haze
65	Quarantined
66	Rapid Temperature Decrease
67	Rapid Temperature increase
68	Relay
69	Rotates randomly
70	Rotation decrease
71	Rotation increase
72	Roaming Planet
73	Rubbish World
74	Ruins
75	Sacred World
76	Scattering Field
77	Sentient Planet
78	Single landmass
79	Slow field
80	Space Elevator
81	Stasis locked
82	Tectonically Unstable
83	Telepathic Field
84	Temporal Instability - Faster
85	Temporal Instability - Slower
86	Testing area (Military)
87	Testing area (Science)
88	Tidal locked to parent stellar body
89	Trading Outpost
90	Training Grounds
91	Unique material (galaxy)
92	Unique material (system)
93	Unique material (universe)
94	Vault World
95	Very low population
96	Warzone
97	Weapon
98	Weather (unstable)
99	Weather (typical one type)
100	Zoo world

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## Expanded Details

### Abandoned

This world is full of technology and evidence of civilisation, but has been abandoned due to...

D6	Abandoned
1	Disaster (Natural)
2	Disease
3	Forced removal
4	Major resource suddenly ran out
5	Radiation
6	Rumours of invasion or war

### Admin world

This planet is used to deal with the "paperwork" for another nearby large empire. This particular world focuses on...

D6	Admin
1	Business Accounts
2	Day-to-day records
3	Health records
4	Military
5	Personal Records
6	Science

### Advanced tech

A colony has sprung up around advanced tech left by a pre-cursor species. That technology is...

D6	Advanced Tech
1	Agriculture/Supplies
2	Construction
3	Defence
4	Health
5	Information
6	Weapons

### All life is subterranean

All the major life found on this world is underground due to...

D6	Life underground
1	Access to materials
2	Dangerous radiation or other natural phenomena
3	Don't know they are underground
4	Easier to live there
5	Hiding from something
6	Personal Choices

### Angle of tilt changes

The angle of tilt on this planet changes by up to 90 degrees...

D6	Tilting
1	Every day
2	Every hour
3	Every month
4	Every week
5	Randomly
6	When a control device hidden somewhere on the planet is activated

### Artificial Planet (Built)

This planet looks real but deep scans indicate that it is artificial and is...

D6	Artificial Planet - Built
1	About to be demolished
2	Falling apart
3	Forgotten/abandoned
4	Nice, but non-functional
5	Upgradeable
6	Well made

## Artificial planet

This is similar to Artificial Planet – Built, except the planet is in an obvious stage of being constructed. Use the same table to determine more details.

## Asylum

This world is used as a place to keep those with mental issues. This particular world is...

D6	Asylum
1	A living hell hole for those who reside here
2	A successful virtual paradise for the patients, staff and visitors
3	Filled and staffed by one species
4	Filled and staffed with various species
5	Staffed by A.I. The only organics are patients and visitors.
6	Using experimental, yet ethical techniques

## Birthing World

This world is used by another species to give birth on, to lay their eggs etc. This is due to...

D6	Birthing World
1	Being forced to by another species
2	Biological reasons
3	Environmental Issues on their home world
4	Protection/Hiding from an enemy
5	Religious reasons
6	Tradition

## Breeding Grounds

Unlike a birth world, this type of world is used as a place to mate or conceive any offspring. However, the same reasons can apply, so use that table to determine why this planet is used for breeding.

## Burnt

For some reason, this planet is now a charred, burnt crisp, very little, if any organic life remains due to...

D6	Burnt
1	A solar flare
2	Attack from another culture
3	Experiment went wrong
4	Run-away nuclear reaction
5	Self-destruction
6	Unknown reason

## Cloaked/Invisible

This planet is able to cloak or turn invisible, but...

D6	Cloak/Invisible
1	Only to certain sensors
2	Only to visual
3	Takes a LOT of power
4	Is unstable and randomly turns off
5	Renders the planet uninhabitable whilst turned on
6	No-one knows how to control it

## Craters

This planet is covered in craters and...

D6	Craters
1	Formed by many crashed ships or other space-going sources
2	Many of them lead underground
3	They are formed by meteor strikes
4	They are formed by volcanoes and other natural sources
5	They are formed by weapons
6	They have been made deliberately

## Dinosaur planet

This planet's highest natural life form is what other would refer to as Dinosaurs' but they are...

D6	Dinosaur Planet
1	Actually sentient
2	From another world
3	Organic, but recreations
4	Someone's pets
5	Synthetic
6	Time-lost

## EMP Field

There is an EMP field on or around this planet and...

D6	EMP Field
1	Capable of taking out most starships
2	Growing stronger
3	Is a weapon/defence system
4	Is natural
5	It's active
6	Just turned off as you entered the system

## Entertainment World

This world is for the entertainment of others and its...

D6	Entertainment World
1	A paradise you find hard to leave...
2	A trap for a hungry species
3	Abandoned only a few days ago
4	Just opened up this week
5	Poorly maintained and rather tacky
6	VERY expensive and exclusive to visit

## Farming world

The main purpose of this world is to supply food and supplies to others. Its speciality is...

D6	Farm
1	Crops/Vegetables
2	Fruit
3	Hard to grow items
4	Meat
5	Organics (people etc.)
6	Renewable materials

## Feudal World

This world is considered to be similar to feudal or medieval Europe but is ...

D6	Feudal World
1	A historical recreation
2	A theme park
3	advanced, they just like the style
4	Being deliberately kept this way by another culture
5	Just less developed
6	Stuck in a time loop

## Flat world

The term flat world, in this case, does not mean a flat disc-like world, but that the world has very few if any mountain ranges or high peaks. This is because of...

D6	Flat World
1	Deliberate actions by another culture
2	Deliberate actions by the inhabitants
3	Naturally like this
4	Resources removed on a global scale
5	Side effect of an experiment gone wrong
6	Slow disintegration because of a weapon

## Fluxing Gravity

The gravity of this world changes or is in flux and will ...

D6	Fluxing Gravity
1	Decrease in various areas
2	Double then return to normal over a 24hr period
3	Drop to half then return to normal over a 24hr period
4	Increase in various areas
5	Randomly decrease then return to normal
6	Randomly increase then return to normal

## Forbidden world

Travel here is forbidden due to...

D6	Forbidden
1	[Redacted]
2	Dangerous natives
3	Holy/Religious reasons
4	Medical reasons
5	Military reasons
6	Private planet

## Fungus World

This world is covered in a type of fungus, no other types of plants or flora grow here. This fungus is...

D6	Fungus
1	A Poison
2	Fast Growing
3	Hallucinogenic
4	Highly Nutritious
5	Not native to this world
6	Sentient

## Gambling planet

On this planet, you gamble on everything. Straight up purchases are not allowed. You could get a bargain or owe your life. The gambling here is...

D6	Gambling
1	A messy free for all
2	Controlled by one person or family
3	Corrupt and open to bribery
4	Highly Regulated
5	Only in certain areas
6	Treated almost like a religious ceremony

## Garden World

Like a Farm World, this planet is dedicated to one thing – A pleasant garden the size of a planet. However...

D6	Garden
1	Criminals are turned into plant food
2	Expensive to visit
3	Staff are urgently needed
4	The flowers are in control
5	The world is overrun with insects
6	They grow more than flowers

## Gemstone

Other worlds have high quantities of metals. This world has an abnormally high amount of gemstone or is made from a type of gem. That gem is...

D6	Gem
1	Almost run out
2	An advanced light-based computer.
3	Fake
4	Gem/Crystal used in Star-drives, computers etc.
5	Only found here
6	Very valuable

## Graveworld

A Grave World, which is sometimes referred to as a Neco-planet, is where the dead are placed. Here...

D6	Graveworld
1	People go here to die amongst their ancestors
2	The dead are left alone in tombs and graves
3	The planet is covered in ghoul like creatures that feed on the flesh of those dead or dying
4	There is an abundance of diseases here and only the "holy priests" are allowed to set foot here
5	They are harvested for parts
6	They are left in the open for the natural animals to eat

## Haunted (Holograms/fake)

This world appears to be inhabited by ghosts or spirits. These are fake and are here because...

D6	Haunted - Fake
1	Part of an entertainment system left on and no-one can find the off switch
2	Someone, or something, is lonely
3	Someone trying to make others think this place is haunted
4	The "ghosts" are memorials to those who once lived here
5	They are projections of a higher level being into this reality
6	They are sentient/aware holograms

## Haunted (Ghosts/dead)

This planet is inhabited by lost souls, spirits or mental impressions. They are "real" but are trapped here because of...

D6	Haunted - Real
1	A devastating war
2	A horrible disease
3	Advanced technology
4	An experiment about the afterlife gone wrong (or right, depending on your pov)
5	Being forced to remain here in this reality by a powerful god-like being
6	Unknown reasons

## Healing World

Those who visit this world, no matter how bad their injuries, or to what species they belong, find themselves being healed. This is due to...

D6	Healing World
1	A god-like being who ironically likes seeing "mortals" suffer
2	Benevolent Natives
3	Exotic Energy/Radiation
4	Hyper-Advanced Medical treatments
5	Nanites in the atmosphere
6	Selective Temporal Manipulation

## Hell World

This planet is classed as a hell world due to...

D6	Hell World
1	A cruel psychologist is testing the limits of fear on visitors
2	A mistranslation in its real name – it's actually quite pleasant
3	A psionic item is picking up on your worst fears and manifesting them
4	A virus is causing all sentient creatures to hallucinate their worst fears
5	The powers in charge of this place have gone truly mad
6	The term "hell" is more of a classification and it's full of volcanoes and unpleasant or dangerous terrain

## High Population

The population of this world is extraordinarily high for this type of planet. This is due to...

D6	High population
1	An event that cloned the entire population overnight
2	Death is reduced, almost eradicated
3	Deliberately misleading -sex education by the authorities
4	Each birth is at least twins, often triplets or higher
5	Forced breeding
6	Forced here against their will

## Hive world

The planet is covered with insect hives or colonies. These insects are...

D6	Hive World
1	10x larger than other insects
2	Artificial
3	Getting ready to swarm to another world
4	Not native to this world
5	Sentient and able to communicate with visitors quite easily
6	Sentient and aggressive

## Hollow World

This world has a hollow interior and...

D6	Hollow World
1	No-one on surface knows
2	The only life is on the inside
3	The two "sides" are at war
4	There are many entrances
5	There are massive gates to the interior
6	There is a small star inside

## Hologram/Illusion Inhabitants

Similar to the Haunted-Fake world, but these holograms are not pretending to be ghosts or spirits. They are...

D6	Holo-Inhabitants
1	"Children" of a much older hologramatic life form
2	Aggressive and want to be left alone
3	Sentient beings granted this planet by their creators
4	Servants and slaves abandoned by their masters
5	Slowly going mad as the computer controlling them degrades
6	Those who once lived here, in new immortal forms

## Home for energy species

This planet is home to energy-based species and they are...

D6	Home for energy species
1	At war with another energy-based species that live on this planet with them
2	Bored, bored, bored BORED!
3	Insane
4	Lonely and looking for a worthy species to carry on their legacy
5	Newly ascended
6	Slowly dying

## Hospital Planet

Unlike a healing world, this place of healing has to use more mundane methods to make its patients better. Here...

D6	Hospital
1	The patients die a lot
2	The head/administrators is strict and keeps deaths to a minimum
3	The doctors and professors love trying out new and experimental techniques, with permission of course
4	They try out harsh techniques and medicines, often against the patient's wishes
5	They are understaffed but doing a fine job
6	In desperate need of some new organs for a very important patient and yours are genetically compatible

## Industry World

This world is highly industrious. It exists to build or manufacture something. Right now they need...

D6	Industry World
1	A new administrator
2	Competent drivers and operators
3	Help to deal with striking workers
4	Help repairing a damaged and vital system
5	New workers for the factory continent
6	Protection from the few remaining feral life forms

## Island World

Most worlds have major continents. This world, however, is full of islands, with the largest being no bigger than 100 square kilometres. These islands are...

D6	Island World
1	Filled with tribes and cultures at war with each other, each island its own kingdom.
2	Floating on the sea and can move.
3	Full of hyper-evolved creatures
4	Oddly absent higher life forms
5	The result of a massive event in the distant past
6	Tropical or Temperate paradises

## Jump gate

A jump gate is used to travel across vast interstellar distances in a vastly reduced time. There is one here and it is...

D6	Jump Gate
1	Big enough for starships to travel through
2	Broken – Yet fixable
3	Buried deep underground
4	Unstable – Sends you to a random gate in the network
5	Untested/Experimental
6	Worshiped by the locals as a gift from “the gods”

## Junkyard

The phrase “one person’s junk is another person’s treasure” is applicable to the whole planet. Here...

D6	Junkyard
1	Everything costs the same price – 100 credits or equivalent, but you have to move it yourself
2	For a junkyard is has security that would rival a vault
3	Nothing is useable by your culture
4	Something of great value was lost here and there is a fight going on to find it
5	The entire planet is covered in so much junk it has almost doubled in size
6	There are some minor interesting objects, but you are charged way too much for them

## Karma Field

In an effort to establish order, this planet has a Karma field covering it. You do a good action, you are rewarded and a bad or evil action has it apply to you instead. Now...

D6	Karma Field
1	It has been taken over by another culture
2	It just reversed the effect
3	It’s about to turn off
4	It’s been “off” for years and no-one knows
5	The “field” is, in fact, a series of energy, invisible beings conducting an experiment
6	The population are psychologically incapable of doing anything bad or “evil”

## Library World

Any land mass on this planet, massive towers above ground and underground chambers are dedicated to the storage of books, records and data. The library world is...

D6	Library
1	A popular destination and always open
2	Abandoned and the records and books are falling apart
3	Being threatened with closure by a distant empire who believes that the place is useless and a drain on resources
4	Only used by one culture who guards this place like a holy temple
5	Requesting help in retrieving some books that been stolen
6	Suspected as being the only place in the galaxy that has a much sought after record/proof or book

## Lifeless

This world is dead, lifeless. Nothing here could be classed as "alive" in anyway shape or form, unless it is brought here by others. This is because...

D6	Lifeless
1	A weapon was used that broke down and destroyed anything organic
2	It's always been like this
3	It's being kept like this for a reason
4	Life never evolved past a certain point then died off
5	There was a disaster - Artificial
6	There was a disaster - Natural

## Lost World

Records of this world either do not exist or have been removed or lost from various archives.

D6	Lost World
1	[Redacted]
2	Literally lost – It had been moved to another location in the universe somehow
3	Someone made a mistake and erased the data
4	Was deliberately removed and a seal/lock placed any further attempts to find out anything more
5	Was just never entered into the records books
6	Was thought lost or destroyed due to a name/designation mix-up

## Machine life

Life in this world is non-organic or machine based. They are...

D6	Machine Life
1	A sentient race – Peaceful yet wary
2	A sentient race – Warlike but kept in standby mode to preserve dwindling supplies
3	Ex-servants of organic beings who no longer live here
4	Not aware that inorganic/non-machine life exists
5	Not-aware they are inorganic/machines
6	Part of the planet's ecosystem

## Megacity

Sometimes a high population world expands so much that their entire planet is technically one giant inhabited location. This mega-city is...

D6	Megacity
1	A crime-ridden place, on the verge of a worldwide riot
2	A paradise, if you like the urban environment
3	Built on the remains of a vast second-hive world
4	Close to breaching the atmosphere with some of its tallest buildings
5	Harshly controlled, but mostly peaceful
6	Owned by one corporation

## Military Outpost

A military power uses this planet as an outpost. Here they are...

D6	Military Outpost
1	Fighting a war that is officially over but they have not received the correct confirmation of this and are still fighting "the enemy"
2	Getting ready to pull out of the area
3	Not "officially" here...
4	Preparing for a war
5	Testing new weapons
6	Training new recruits

## Mine (Abandoned)

This world was harvested for its resources but is now abandoned because...

D6	Mine - Abandoned
1	It has become too costly to continue mining here, even though there are some valuable resources left
2	The contract, or permit, to mine this world ran out
3	The minerals have run out
4	The world is becoming unstable due to all the mining and drilling they have done
5	They dug too deep and it turned out there was an ancient horror buried on this planet and left alone.
6	They evacuated due to a war or other non-natural event

## Mine (Active)

This mine-world is classed as active and is...

D6	Mine (Active)
1	About to open a new mega-branch line
2	Close to finding a mother lode
3	Needing guards as they are constantly being raided and attacked and their own government can't or won't help
4	Output regular, but slow
5	Slowing down as they need more and more workers
6	Suspiciously outputting way more minerals than their technology or resource scan would suggest is possible...

## Mountainous

This world is covered in mountains, high hills and other large naturally formed structures. Some of the mountains...

D6	Mountains
1	Are close to breaching the atmosphere
2	Are in very straight lines
3	Cover so much there is virtually no flat or non-mountains areas
4	Divide the world neatly up into 4 quarters
5	Form a circular, spiral pattern, getting higher as you get closer to the middle
6	Have almost vertical sides

## Much older /younger

This world is much younger or older than the rest of the solar system it resides in, maybe even when compared to the star it orbits...

D6	Older/Younger
1	Artificial World
2	Captured planet
3	Is a "living" planet and currently resting here
4	Is native to this system, but a temporal anomaly has changed it's apparent age
5	Moved there by a powerful culture or being
6	This age differential is an illusion/trap to draw in the curious

## Naval Yards

A variation of the military outpost, this world is dedicated to the production, repairing and other related activities with regards to military starships. Currently...

D6	Naval Yards
1	Abandoned in a hurry, yet automated defences are still active
2	Repairing the current fleet and they seem in a hurry
3	Shutting down and getting ready to leave for some reason
4	They are building up a massive fleet of ships of all sizes
5	They are under attack from another culture
6	Working on something big, VERY big.

## New Colony

This planet has just been colonised and...

D6	New colony
1	Everything is going ok, there is nothing wrong here...all is good...we are fine....
2	Has not realised that this world has already claimed by another much less tolerant group and wants them gone
3	In dire need of help as something critical has failed
4	Is in possession of technology and equipment that their culture should have access to – It's way too advanced
5	Is still setting up
6	Trying to flee and need help

## Nursery planet

Some planets are dedicated to breeding, others for birthing. This type of planet is for the rearing of the young. It allows them to play, to learn and explore in a safe controlled environment. Currently...

D6	Nursery
1	A distress signal from your culture/group is detected here
2	It is full of dead bodies of alien children
3	The automated defences are targeting you and are warning you to leave...NOW
4	The children who are here are a species that is incredibly violent and aggressive when young and need somewhere to "get it out of their system" before they can become adults
5	The guards are requesting help as someone keeps kidnapping the children
6	The operators are asking if you could come visit so the children can get used to seeing alien species and groups

## Overgrown

The plant life on this planet is wild and out of control due to...

D6	Overgrown
1	A botany experiment gone wrong
2	A lack of any higher life forms
3	A weapon effect that accelerated plant growth
4	An alien plant species taking over
5	Hyper-fertile soil
6	The plants are fighting back

## Paradise

If some worlds can be classed as hell worlds, than these are the opposite, a paradise. The weather is perfect, the light levels optimal and...

D6	Paradise World
1	Is a trap to lure and keep people here
2	Is functional...yet no-one's here...no life at all in fact...
3	Is one of the most popular places in the universe, so why has your culture never heard of it until now?
4	Is really only a paradise for one particular species or group
5	It can adapt the local environment to make you more comfortable
6	It is free? What is the cost?

## Phased

This world can phase. Currently, it is...

D6	Phased
1	1d4 hours before it phases again
2	Becoming more unstable each time it returns to an unphased state
3	Being studied to determine how and why it phases
4	Just un-phased right in front of you, in the middle of your flight-path
5	Trying to evacuate its citizens before it phases again
6	Under attack by a group wanting to discover its secrets

## Polluted

This world is close to death from all the pollution that covers it. Right now it is ...

D6	Pollution
1	Days away from total failure
2	Dealing with other cultures using this place as a dumping ground
3	Getting worse by the day
4	Is improving noticeably each day, but no-one knows why
5	Not caring about the state of this world, there are others they can use
6	Trying to find out what is causing the pollution, as the industry here is the cleanest in the sector

## Power Planet

This planet is covered in solar panels, reactors and other power generation systems. They are able to transport this power either off-world or to nearby colonies. Right now...

D6	Power Plant
1	A massive solar flare is predicted to strike the planet in 3 days and they need help preparing for it
2	A rival company is trying to have them shut down
3	Although working, something is blocking the transmission of power from here to the colonies
4	Someone is trying to turn the system into a weapon
5	The entire planet shut down moments after you arrived...
6	They have a new power-grid system for your ship they need help testing. If it works, you can have it for free.

## Prison planet

Some places have their prisons on islands; this whole planet is dedicated to incarceration. At the moment...

D6	Prison
1	A prison riot is taking place
2	An encoded signal is being broadcast – It could be a distress signal or a prisoner trying to escape
3	The contact you need to speak to for your current mission is being held here
4	They are awaiting one of the universes top 10 criminals to arrive
5	Things are running smoothly...a bit too smoothly...
6	You are being asked to help escort a prison ship to here

## Privately owned world

This world is owned by one person or, more likely a corporation. It is currently being used as a...

D6	Private world
1	Corporate training grounds
2	Dumping Ground
3	Garden
4	Headquarters
5	Private residence
6	Testing/Laboratory

## Propulsion

The vast majority of planets can't move on their own, ignoring natural orbits. This world is somehow able to move independently and is...

D6	Propulsion
1	Able to go FTL if given enough room and time
2	Currently inhabited by people who don't know it can move on its own
3	Heading right towards you
4	In fact, a Starship so big is mistaken for a planet
5	Recharging before moving again
6	Under the control of something evil

## Purple Haze

A purple haze is a slang term from Terra; it references a type of recreational drug. This planet is classed as this because its atmospheric chemicals resembles this and right now...

D6	Purple Haze
1	A side effect of a natural disaster
2	It's a deliberate effect from another culture that wants this planet with little bloodshed
3	It's under intense study to find out what is causing this
4	Several in the galactic community want this world quarantined
5	The natives who live here are friendly and making a killing from selling snacks and places to sleep
6	You are the first to discover this planet

## Quarantined

A warning blasts across your comms system as you get close to here. This planet is quarantined because of...

D6	Quarantined
1	Breaking a major galactic level law
2	Disease/Virus etc
3	Industrial Accident
4	Military reasons
5	Natural Disaster
6	Treaty/Political reasons

## Rapid Temperature change

This applies to both Rapid Temperature Decrease and Increase. Something on this planet is changing the temperature of the world quite rapidly. It's believed to be due to...

D6	Rapid Temperature Change
1	A new type of weapon being used or tested on this world
2	A powerful energy god-like being "testing" this species to see if they are worthy of something
3	Atmospheric damage from a war
4	Deliberate action to counteract a previous temperature change
5	Terraforming
6	The star that it orbits becoming unstable

## Relay

When you deal with communication across vast distances, you need relays to help back-up and forward information of all types. This world is dedicated to that purpose and right now...

D6	Relay
1	Does not officially exist as it's "listening in" to another cultures transmissions
2	Is fully automated
3	Is getting ready to test a new transmission system that could revolutionise the speed and security of the data it sends out across the void
4	Is receiving data but not transmitting. All attempts at contact have failed
5	Is suffering from a virus that is altering the data they are sending on and they can't find out where it's coming from
6	Is transmitting to a world that no-longer exists, but who is sending back the "data received" signal?

## Rotates randomly, decreases and increase

This applies equally to the three options – randomly, decreasing and increasing. This world's rotation is different due to...

D6	Rotates
1	A weapon test
2	An attempt at planetary propulsion
3	An unrelated experiment gone wrong
4	Impact with another planet
5	Natural instabilities
6	Terraforming gone wrong

## Roaming Planet

Also known as a rogue or wandering planet. This planet has somehow escaped its parent solar system and is now currently...

D6	Roaming Planet
1	About to be captured by another system
2	Being scouted for possible resources by the system it's travelling through
3	Defrosting from its long journey as it approaches another star
4	Heading straight towards a heavily populated world by accident
5	Is somehow maintaining a viable eco-system
6	Was ejected by force by a powerful enemy towards your home system

## Rubbish World

If a junkyard world is semi-usable, this place is what is left over. Imagine a landfill that covers the surface of a planet and you'll have a good idea of what this place is like.

D6	Rubbish World
1	Is being protested about by local environmental groups
2	Is experiencing a dangerous build-up of methane or other gases
3	Is used by multiple cultures
4	Something valuable was dumped here by mistake
5	The rubbish is covering the remains of an advanced civilisation
6	There are strict rules on what can be dumped and where

## Ruins

The place is now in ruins. It was previously...

D6	Ruins
1	A capital world for an advanced civilisation
2	A highly populated world that fell into anarchy
3	A laboratory world where something went wrong
4	A once pristine world abandoned due to a disaster and never reclaimed
5	The remains of a world subjected to attack from space by another culture
6	Used by an ancient civilisation whose population ascended and had no more need for a world or material things

## Sacred World

This world is believed to be sacred by those who claim it because...

D6	Sacred World
1	A holy figure was born here
2	A major miracle or miracle-like event occurred here
3	It is their home world
4	Their "god" a real and powerful being, calls this planet home
5	Their dead are buried here
6	They have been conditioned over many generations to treat this place as holy or sacred and to never go there

## Scattering Field

A scattering field makes scanning or teleporting very difficult, if not dangerous. This planet has one because...

D6	Scattering field
1	It was a test device left on and forgotten about
2	It's a trap
3	It's hiding someone or something
4	Military reasons, such as a covert base
5	Something that is naturally occurring due to a quirk of the planets make-up
6	The citizens who live there want to make it harder for people to just "turn up"

## Sentient Planet

This planet is classed as alive and self-aware. Right now it is...

D6	Sentient Planet
1	About to be born to self-awareness
2	About to die
3	Angry at being woken up by those who have started to colonise it
4	Close to creating an offspring
5	Enjoys having people who live on it, as long as they don't mine too much
6	In need of energy or food

## Single landmass

The vast majority of planets have multiple landmasses. This one has only one and it is...

D6	Single Landmass
1	About to break apart for the first time since the planet formed, something the current population is trying to prepare for
2	Covering 90% of the planet
3	Covering half the planet
4	Getting larger
5	Getting smaller
6	Incredibly small – less than 1% of the world's size

## Slow field

FTL systems are hard to use around this planet and almost always fail. This is because of...

D6	Slow field
1	A ascended species living here is hurt by FTL so has made this effect to stop it killing them
2	A generated/created effect controlled by the local population
3	A peculiarity in the fabric of space-time
4	The aftermath of a devastating war damaging space-time
5	The first attempt at FTL here did irreversible damage to the fabric of space-time
6	Too much FTL travel in the area has made it unstable

## Space Elevator

A space elevator is a type of space transportation system. The main component would be a cable anchored to the surface and extending into space. This one is...

D6	Space elevator
1	Being built
2	Being dismantled
3	Finished and working
4	Under attack
5	Way too advanced for the population who currently lives here to have built
6	Worshiped as something holy or divine by the native who live here and use it

## Stasis locked

Unlike a phased planet, which even when phased is still “here”, this one is cut-off from the rest of the universe with an advanced stasis field. This field...

D6	Stasis Locked
1	A side effect of another experiment currently going on inside the bubble
2	Cycles on and off on a regular basis
3	Is a trap by another species
4	Is controlled by one person or group
5	Is to protect those who live here from a massive and dangerous event that could destroy the planet or even the star system
6	Traps those within when active in a null-time bubble

## Tectonically Unstable

This world is tectonically unstable due to...

D6	Tectonically Unstable
1	A new type of weapon
2	An experiment gone wrong
3	Being kept that way by a powerful entity
4	Falling apart
5	It being a young world
6	Orbital bombardment

## Telepathic Field

There is a field on this planet that allows people to communicate mentally with themselves and other visiting sentient beings. However...

D6	Telepathic Field
1	It can be "hacked" by a powerful enough mind
2	It will drive you mad if you not born within it
3	It's addictive and you crave to re-join it if forced to leave, violently so
4	Mental instabilities and issues are eliminated when connected but amplified when out of the area of influence
5	Those connected are in a hive mind and literally think the same as each other
6	Those not born on this planet cannot connect to or use this effect

## Temporal Instability (Faster and Slower)

Time is going a bit strange on this planet. The ratio of time here to the rest of the universe is...

D6	Temporal Instability
1	1 hour here is 1 day outside
2	1 hour here is 1 week outside
3	1 hour here is 1 month outside
4	1 hour here is 6 months outside
5	1 hour here is 1 year outside
6	1 hour here is 1d10 years outside

Reverse the number for the other version of this planet quirk. The time units used here are based on local time.

## Testing area (Military)

The planet is used by the military of the local major culture to test things. Right now the main test they are performing is related to...

D6	Testing (Military)
1	A new airborne vehicle
2	A new defence system
3	A new land-based vehicle
4	A new tactic
5	A new weapon
6	A super-soldier program

## Testing area (Science)

This planet, like the military version, is being used to test something. This version is non-military though and right now is working on...

D6	Testing Area (Science)
1	Communication system
2	Computers and A.I. system
3	Genetics
4	Reactor or power plant
5	Something that could change the balance of power in the universe forever
6	Teleportation

## Tidal locked to parent stellar body

This planet is tidally locked to its parent star. It doesn't rotate on its axis. This is because of...

D6	Tidal Locked
1	A failed effort to correct an axial instability
2	A propulsion experiment gone wrong
3	Deliberate action by another culture
4	Deliberate action by inhabitants to keep a solar plant powered on the star it faces
5	Deliberate action by inhabitants to keep something frozen on the dark side
6	Natural Causes

## Trading Outpost

Do you want something? Chances are someone on this planet has it. There are many reliable rumours circulating that...

D6	Trading Outpost
1	Bond chopping and modification is not only allowed, they have an entire island dedicated to it
2	If you have what the seller wants, you can but literally anything here
3	Some places will only accept barter, like for like, with no usage of credits or other official currencies
4	Telepathic species are banned from setting foot on this planet for some reason
5	There is a market for government secrets
6	You can get slaves here, from ALL the known species, yet no one knows for certain where

## Training Grounds

This planet is used by various groups and cultures to help train their youths and personal for some reason. Here for example...

D6	Training Grounds
1	Is being used by a terrorist group/freedom fighters
2	Is being used by covert/elite /spec-op groups
3	Is not being used and is covered with dead bodies
4	Is used by a private Para-military group
5	Is used by military
6	Is used by pilots and mech troopers

## Unique material (System, galaxy and universe)

These three entries are basically the same, only the distance the material can be found is different, with System meaning only on this planet in this system. The galaxy version means only on this planet in this galaxy, but other galaxies may have a greater abundance. With the Universe version, this material is literally ONLY found on this planet. It may resemble others like it, but this version is improved, more hardy, more useful etc.

This material is used for...

D6	Unique Material
1	Advanced Computing
2	Defence Systems
3	Medical Drugs
4	Recreational Drugs
5	Starship Systems, such as propulsion
6	Weapons

## Vault World

This world is classed as a vault. The security is incredible, with orbiting satellites, planetary ion cannons and more. It's guarding or protecting...

D6	Vault World
1	A collection of virus and diseases
2	A genetic backup vault
3	Nothing – It's a fake set-up
4	Nothing anymore – What it was protecting has degraded into dust
5	The last remnants of a once thought dead culture
6	Vast amounts of valuable technology

## Very low population

This world has a very low population count. This is because...

D6	Very Low Population
1	It's just been colonised
2	Most of the planet has been evacuated, yet these people have chosen to stay
3	People are dying much faster than new ones are being born
4	There is an issue with the birth rate here
5	There was a devastating war
6	They have strict birth-control limits here

## Warzone

This planet is the focus of a major war. Right now...

D6	War Zone
1	A new weapon is being made ready for use
2	A VIP has been caught up in the crossfire and crashed here
3	Medical supplies are urgently needed by both sides
4	The planet is under siege
5	There is a 50%, either way, this war will get worse or turn into peace in the next few days
6	There is a lull in the fighting

## Weapon

On this planet is a weapon of extreme power.  
It is...

D6	Weapons
1	EMP based
2	Energy based
3	Nano-based
4	Projectile Based
5	Psionic based
6	Temporal-based

## Weather (unstable)

The weather on this planet is very unstable  
due to...

D6	Weather - Unstable
1	Deliberate manipulation of another powerful culture
2	Hacked Weather Control Systems, being held to ransom
3	Poorly maintained or damaged weather control systems
4	Side effect of the first attempt at a weather control system going wrong
5	Terraforming changing the weather patterns
6	Weird natural peculiarity of the planet

## Weather (typically one type)

The weather on this planet tends to be one  
type of weather for 90% of the time.

D6	Weather - Typical
1	Heat (humid or dry)
2	Rain (heavy or light)
3	Snowstorm
4	Still and calm
5	Thunderstorm
6	Wind/Tornados

## Zoo world

This world is dedicated to the preservation of  
life, normally animals or other "lower" life  
forms. Right now...

D6	Zoo World
1	All the animals are dying and no-one knows why even those in isolation and away from the general population
2	Celebrating the birth of a baby animal that lives only here due their homeworld being destroyed in a war
3	The Zoo staff have to evacuate but are refusing as it would mean leaving the animals they care for behind
4	They are about to unveil a new exhibit of a creature long thought extinct
5	They are looking for creatures to put on display and they have just opened a new area for displaying humanoids like you...
6	Trying to cover up the fact that one of their animals has escaped